MINI BRASER CAMES



Skill: Count the Syllables

Take turns with your partner. Move your eraser one space as you name the item and say the number of syllables. Don't stop until all of your erasers have crossed the finish line.

How to play:

The youngest player goes first. They move one of their erasers to a square in the first row. Each player must say the answer in the square to finish their move. If they cannot say the answer they go back to the original square and wait for their next turn. Players can move forward, sideways, diagonal, and backwards. However, a player cannot move their piece on a square that is already covered. The game continues until all of the players have moved their erasers to the 'finish line'.

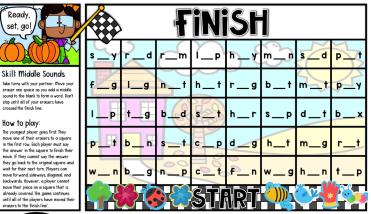


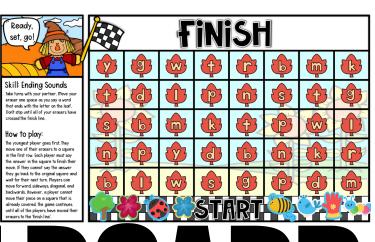
SEESAW AND COOCLE SLIDES

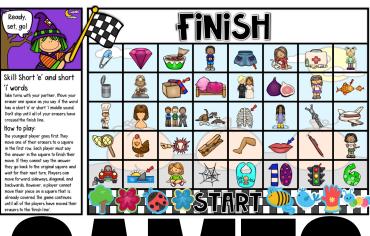














1// **FINISH** Ready, set, go!

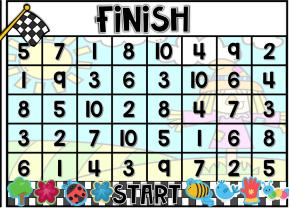


Skill: Show the Number Take turns with your partner. Move your eraser one space as you show the number by holding up your fingers. Don't stop until all of your erasers have crossed the finish line.

How to play:

How to play:

The younger before grees first. Ney move one of their creams to a signer in the first row, eith player move one of their creams to a signer in the first row. Each player must say the amover in the signer to finish their move. If they cannot say the amover they go book to the original signer and wall for their next turn. Players com move forward sideways, diagonal and backwards. Nowever, a player common move their piece on a signer that is already covered the gains custimus until all of the players have neved their excess to the think have.



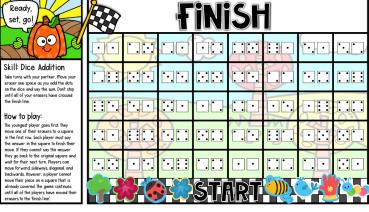


Ready,

How to play

set, go!





Ready, set, go!

Skill: Counting Pumpkins

Take turns with your partner. Move your eraser one space as you say the number of pumpkins on the patch. Don't stop until all of your erasers have crossed the finish line.

How to play: How to play:

The youngest player goes first. They move one of their ereasers to a square in the first row. Each player most say the movement of their own decay. The first row. Each player most say they are possible to the owner in the sage to first their her year boat to the original agones and wat for their next turn. Players come was for warfer settle with the year of their place on a square that is observed, subject to the passes continues until all of the players how enoved their excess to the first his lie.





Skill: Counting by 5's Take turns with your partner. Move eraser one space as you say the n that comes next if you count by 50 Don't stop until all of your erasers crossed the finish line.

How to play:

How to play:

It youngest player goes first. They move one of their erecent to a sign in the first row. Lost player must be normal to the contract to the orwaver in the signers of finish it move. If they countd syst from well for their neart turn. Players can move forward sideways, diagonal, on bodardards. Newer, a player cannown one their piece on a signer that is already covered. The game continue until all of the players have moved recreases to the finish line!

| \ \ \ \ | | ⊗ Finish | | | | | | | |
|-------------------------------------|----|-----------------|----|-----|-------------|----|----|------------|--|
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How to play:



How to play:

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How to play:

Ready, set, gol

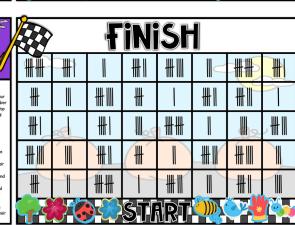
'i' words

How to play:

How to play:

The youngest before gase first. They move one of their erosers to a signor in the first row. Cash player must say the answer in the signore to finish the move. If they cannot say the answer they go book to the original signore or walf for their next then Players can move forward sidewary, diagonal, on bookwards. Novemen, a player cannot move their piece on a signore that is a directly covered in game continue until all of the players have moved the revenues to the final line.

Skill: Sight Words



FINISH Ready, set, go! Skill: Show the Number Take turns with your partner. Move your eraser one space as you show the number by holding up your fingers. Don't stop until all of your erasers have 10 crossed the finish line. How to play: The youngest player goes first. They move one of their erasers to a square in the first row. Each player must say the answer in the square to finish their

Students use DICITAL MINI ERASERS on the SEESAW or GOOGLES SLIDES game boards.

move. If they cannot say the answer they go back to the original square and wait for their next turn. Players can move forward, sideways, diagonal, and backwards. However, a player cannot move their piece on a square that is already covered. The game continues until all of the players have moved their

erasers to the 'finish line'.

